

ART 121 - DRAWING I

Course Description

Drawing I introduces basic skills and materials for drawing objects, still life compositions and the live model representationally from direct observation. Students will learn to recognize and incorporate perspective cues in their drawings to accurately convey the size, shape and spatial position of their subjects, as well as methods for calibrating their proportions and for judging and conveying the intensity and textural qualities of their illumination. Graphite, charcoal and colored chalks will be used. Group 2 course.

Credit Hours

3

Contact Hours

4

Lab Hours

4

Recommended Prerequisites or Skills Competencies

Students are encouraged to have good reading skills or seek help

General Education Outcomes supported by this course

Critical Thinking - Direct

Course Learning Outcomes

Knowledge:

- Demonstrate the fundamentals of design principles and elements inclusive of line, value, proportion, medium and composition.

Application:

- Apply the use of line and value to create the illusion of mass, volume and dimensional forms in space.
- Apply design principles in drawings.
- Skillfully apply a drawing medium in a controlled manner using good craftsmanship.

Integration:

- Render proportionally correct objects using perspective and comparative measurements.
- Transfer drawing skills to other media; both technical and traditional.

Human Dimension:

- Use the content in this course to inform and help others and themselves.
- Critique works of art with peers and others.
- Resolve issues with drawings through self-reflection and feedback from others.

Caring - Civic Learning:

- Learn the importance of improving skills to develop their talent.

Learning How to Learn:

- Correlate research and imagination to develop unique drawings.